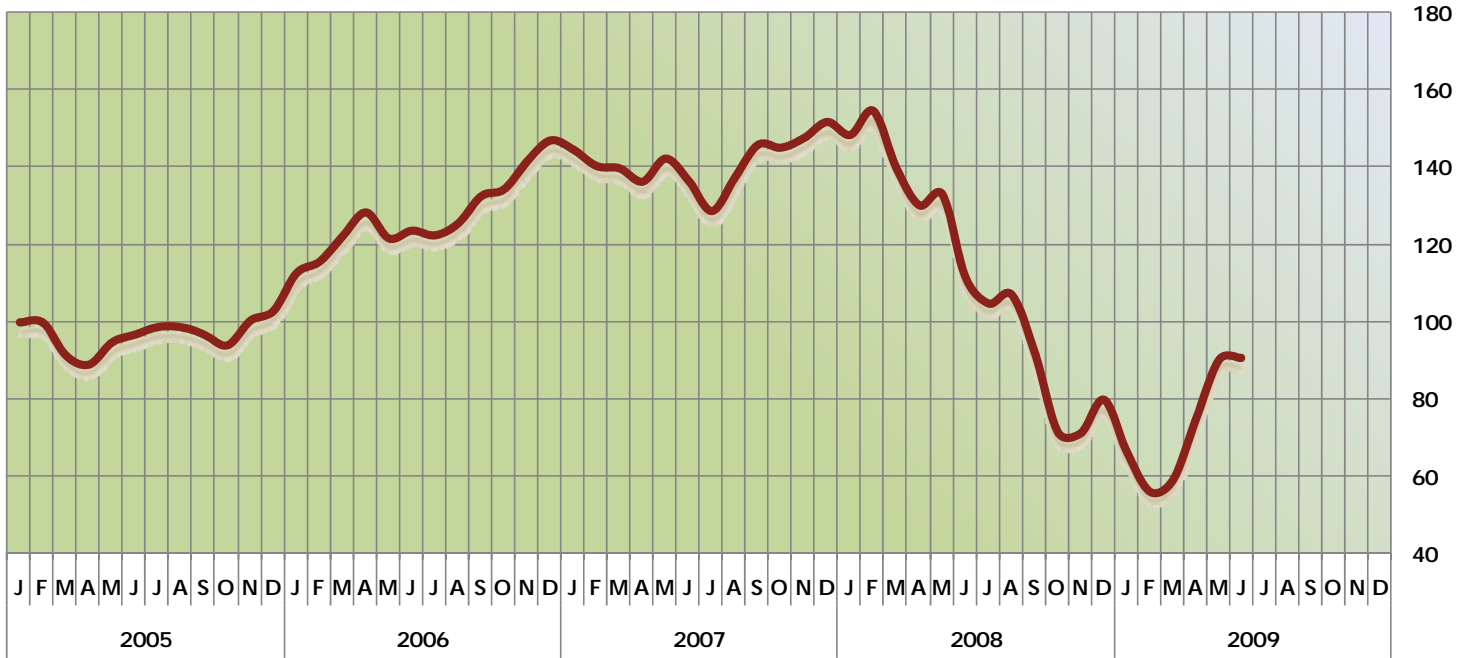




## Association of Gaming Equipment Manufacturers (AGEM) Index



After three months of significant gains, the AGEM Index remained unchanged at the end of June 2009, posting a value of 90.41. Although individual company performances within the AGEM Index varied, the aggregate Index value ran parallel with broader financial indices. While volatility continued within the month of June, modest movement was noted in both the Standard and Poor's 500 Index (0.6 percent) and the Dow Jones Industrial Index (0.0 percent) at the close of the reporting period. At the end of June 2009, eight of the 16 gaming equipment manufacturers posted a gain, and several contributors to the index witnessed their stock valuations increase by double digits. Selected positive contributors included: (1) Shuffle Master (SHFL), contributing 1.00 points to the index driven by a 50.57-percent increase in its stock valuation; (2) Aristocrat Technologies (ALL), adding 0.67 points to the index due to a 4.41-percent increase in its stock valuation; (3) Bally Technologies (BYI), which was up 6.86 percent and contributed 0.62 points; and (4) Konami (KNM), contributing 0.52 points to the Index driven by a 3.66-percent increase in its stock valuation.

A handful of gaming equipment manufacturers offset gains of others during the month, including: (1) International Game Technology (IGT), contributing -2.21 points to the index after an 8.41-percent decline in its stock valuation; (2) Lottomatica (LTO) posting -0.27 points to the index by a 2.90-percent decrease in its stock valuation; and (3) Astro Corporation (3064) declining 15.63 percent and contributing -0.10 points to the index.

While willingness to travel and the cost of oil will play a pivotal role in the AGEM Index, proliferation of gaming in new jurisdictions remains an opportunity for growth during this recessionary timeframe as governments may consider gaming as a potential revenue source.





## Association of Gaming Equipment Manufacturers (AGEM) Index

| AGEM                          | Exchange: Symbol<br>(Currency) | Stock Price At Month End |        |        | Percent Change |            | Index<br>Contribution |
|-------------------------------|--------------------------------|--------------------------|--------|--------|----------------|------------|-----------------------|
|                               |                                | Jun-09                   | May-09 | Jun-08 | Prior Period   | Prior Year |                       |
| Ainsworth Game Technology     | ASX: AGI (AU\$)                | 0.07                     | 0.08   | 0.09   | (12.50) ↓      | (22.22) ↓  | (0.01)                |
| Aristocrat Technologies       | ASX: ALL (AU\$)                | 3.79                     | 3.63   | 6.42   | 4.41 ↑         | (40.97) ↓  | 0.67                  |
| Astro Corp.                   | Taiwan: 3064 (NT\$)            | 54.50                    | 64.60  | 72.10  | (15.63) ↓      | (24.41) ↓  | (0.10)                |
| Bally Technologies            | NYSE: BYI (US\$)               | 29.92                    | 28.00  | 33.80  | 6.86 ↑         | (11.48) ↓  | 0.62                  |
| Elixir Gaming Technologies    | AMEX: EGT (US\$)               | 0.16                     | 0.18   | 1.20   | (11.11) ↓      | (86.67) ↓  | (0.01)                |
| GameTech International        | Nasdaq: GMTC (US\$)            | 1.66                     | 1.48   | 4.76   | 12.16 ↑        | (65.13) ↓  | 0.01                  |
| Gaming Partners International | Nasdaq: GPIC (US\$)            | 5.10                     | 6.20   | 3.88   | (17.74) ↓      | 31.44 ↑    | (0.04)                |
| Global Cash Access            | NYSE: GCA (US\$)               | 7.96                     | 6.98   | 6.86   | 14.04 ↑        | 16.03 ↑    | 0.49                  |
| IGT                           | NYSE: IGT (US\$)               | 15.90                    | 17.36  | 24.98  | (8.41) ↓       | (36.35) ↓  | (2.21)                |
| Konami                        | NYSE: KNM (US\$)               | 19.00                    | 18.33  | 31.42  | 3.66 ↑         | (39.53) ↓  | 0.52                  |
| Lottomatica (GTECH)           | MILAN: LTO.MI (€)              | 13.73                    | 14.14  | 18.99  | (2.90) ↓       | (27.70) ↓  | (0.27)                |
| Multimedia Games              | Nasdaq: MGAM (US\$)            | 4.96                     | 3.58   | 4.42   | 38.55 ↑        | 12.22 ↑    | 0.28                  |
| Shuffle Master                | Nasdaq: SHFL (US\$)            | 6.61                     | 4.39   | 4.94   | 50.57 ↑        | 33.81 ↑    | 1.00                  |
| Transact Technologies         | Nasdaq: TACT (US\$)            | 4.98                     | 4.98   | 8.28   | - ↔            | (39.86) ↓  | -                     |
| Wells-Gardner Electronics     | AMEX: WGA (US\$)               | 0.98                     | 0.79   | 1.50   | 24.05 ↓        | (34.67) ↓  | 0.01                  |
| WMS Industries                | NYSE: WMS (US\$)               | 31.51                    | 35.47  | 29.77  | (11.16) ↑      | 5.84 ↑     | (0.96)                |
| Change in Index Value         |                                |                          |        |        |                |            | 0.01                  |
| AGEM: May 2009                |                                |                          |        |        |                |            | 90.41                 |
| AGEM: June 2009               |                                |                          |        |        |                |            | 90.41                 |

### The AGEM Index

The Association of Gaming Equipment Manufacturers (AGEM) produces the monthly AGEM Index that comprises 16 global gaming suppliers throughout the world. A total of 12 suppliers are based in the United States and are listed on the NYSE, Nasdaq, or AMEX, while two trade on the Australian exchange, one supplier trades on the Milan exchange and another trades on the Taiwan OTC exchange. The index is computed based on the month-end stock price (adjusted for dividends and splits) of each company and weighted based on approximation of market capitalization. Market capitalizations for manufacturers trading on foreign exchanges have been converted to US dollar-equivalents as of month-end for comparability purposes. The AGEM Index is based on a 100-point value as of January 2005.

### About AGEM

AGEM is an international trade association representing manufacturers of electronic gaming devices, systems, and components for the gaming industry. The Association works to further the interests of gaming equipment manufacturers throughout the world. Through political action, tradeshow partnerships, information dissemination and good corporate citizenship, the members of AGEM work together to create benefits for every company within the organization.

Together, AGEM and its member organizations have assisted regulatory commissions and participated in the legislative process to solve problems and create a positive business environment.

Data and information contained herein is provided for informational purposes only, and is not intended for investment, company evaluation or other decision-based purposes. This analysis is based on selected economic data from a wide range of economic data and statistics and is not intended to be a comprehensive overview of all economic factors. Neither Association of Gaming Equipment Manufacturers, its members, partners, principals or employees, nor any of its data or content providers shall be liable for any errors in the content, or for any actions taken in reliance thereon. By reviewing this data, a user agrees not to redistribute the information found therein. AGEM shall not be liable for any actions taken in reliance thereon.

The AGEM INDEX is published monthly by Association of Gaming Equipment Manufacturers ♦ Copyright © 2009 ♦ All Rights Reserved

