



Association of Gaming Equipment Manufacturers

**FOR IMMEDIATE RELEASE – Feb. 14, 2018**

Media contacts:

Tom Nieman  
AGEM President  
(702) 651-0000  
Tom.Nieman@JCMGlobal.com

Marcus Prater  
AGEM Executive Director  
(702) 812-6932  
AGEM.org@cox.net

**ASSOCIATION OF GAMING EQUIPMENT  
MANUFACTURERS (AGEM) ANNOUNCES CONTRACT  
EXTENSIONS FOR EXECUTIVE DIRECTOR  
AND DIRECTOR OF RESPONSIBLE GAMING  
AS MEMBERSHIP TOTAL HITS 168 COMPANIES**

LAS VEGAS – The Association of Gaming Equipment Manufacturers (AGEM) announced today that its Board of Directors has approved a new 3-year contract extension for respected gaming industry veteran Marcus Prater that will keep him as the organization’s Executive Director into 2021.

Prater has been AGEM’s Executive Director since 2008 and his current 3-year term was set to expire at the end of this month. The Board also approved a 1-year contract extension for AGEM Director of Responsible Gaming Connie Jones.

Separately, AGEM also announced that its Board approved the membership applications of six new companies, bringing the trade group comprised of the world’s leading gaming suppliers to a total of 168 members, an all-time high.

The new AGEM members are:

- Comtrade Gaming, based in Ljubljana, Slovenia, is a high-end software and technology provider to the land-based and online gaming industry sectors.
- E4 Gaming, based in Mexico City, is a leading provider of casino layouts, currency options, table game equipment and loyalty kiosks in Mexico and Latin America.
- Gaming Specialized Logistics, based in Henderson, Nevada, provides management over the flow of goods and materials between points of origin and end-use destinations specifically for the gaming machine business.
- Millennial Esports, based in Toronto, Ontario, offers production of premium content, omni-channel marketing and distribution platforms and online and offline event creation and coordination.
- RCT Gaming, based in Mexico City, develops software and hardware for video bingo and slot machines and offers machines on a sale or rental basis.
- Rising Digital Corp., based in Las Vegas, develops, manufactures and distributes game products and systems with an extensive product line of slot, table, lottery, video, mobile and social games and game systems and platforms.

AGEM is a non-profit international trade association representing manufacturers and suppliers of electronic gaming devices, lotteries, systems, table games, online technology, key components and support products and services for the gaming industry. AGEM works to further the interests of gaming equipment suppliers throughout the world. Through political action, regulatory influence, trade show partnerships, educational alliances, information dissemination and good corporate citizenship, the members of AGEM work together to create benefits for every company within the organization. Together, AGEM has assisted regulatory agencies and participated in the legislative process to solve problems and create a business environment where AGEM members can prosper while providing a strong level of support to education and responsible gaming initiatives. For more information, visit [www.AGEM.org](http://www.AGEM.org).

The current AGEM membership roster, 168 companies strong based in 23 countries, is a who’s who of the supplier segment of the global gaming industry: **AGEM Gold Members:** AGS, Ainsworth Game Technology, Aristocrat Technologies, Everi, International Game Technology (IGT), Konami Gaming, Merkur Gaming, NOVOMATIC Group, Scientific Games and Sega Sammy Creation. **AGEM Silver Members:** Action Gaming, Aruze Gaming America, Betson Enterprises, Casino Technology, Crane Payment Innovations (CPI), Gaming Partners International (GPI), JCM Global, NYX Gaming Group, Ortiz Gaming, Quixant PLC, Suzo-Happ Group, TCSJohnHuxley, William Hill US and Zitro. **AGEM Bronze Members:** Abbiati Casino Equipment, Alfastreet, Amatic Industries, APEX gaming, Astro Corp., BetConstruct, Bingotimes Digital Technology, Boss Gaming, Cammegh Limited, Century Gaming Technologies, Ceronix / GETT, CG Technology (CGT), Cole Kepro International, DR Gaming Technology (DRGT), Euro Games Technology (EGT), Exacta Systems, FBM, Galaxy Gaming, Gambit Gaming, GameCo, Gaming Arts, Gaming Support, Glory Global Solutions, Grand Vision Gaming, Incredible Technologies, Inspired Gaming, Interblock USA, Intervention Gaming, ISMS, Jackpot Digital, Jumbo Technology, Matsui Gaming Machine Co., Metronia, PariMAX, Patriot Gaming & Electronics, RCT Gaming, Spintec, Table Trac, Vantiv Entertainment Solutions, Wells-Gardner Technologies and Win Systems. **AGEM Associate Members:** 3M Touch Systems, Adlink Technology, Advantech-Innocore, Agilysys, AMD, ArdentSky, Arrow International, Asimex Global, Atrient, Automated Cashless Systems, Automated Systems America, Inc. (ASAI), Axiomtek, British Group Interactive (BGI), Camryn Industries, CardConnect, Carmanah Signs, Casino Connection International, Casino Screens, Catapult Global, CDC Gaming Reports, CMC Trading Engineering, Comtrade Gaming, Cooper Levenson, Digital Gaming Corporation, Digital Instinct, DiTronics Financial Services, Dominode, Duane Morris LLP, E4 Gaming, EFCotec Corporation, Eilers & Krejcik Gaming, Elite Gaming Technology, Esterline Interface Technologies, Fantini Research, Finnegan, Henderson, Farabow, Garrett & Dunner, Fox Rothschild, G2 Game Design, Gambling Compliance, Gaming Capital Group, Gaming Specialized Logistics, GAN, Ganlot, Gary Platt Manufacturing, Gasser Chair Company, Genesis Interactive Technologies, GeoComply USA, GET IN Global, Global Gaming Group (G3), Greenberg Traurig, House Advantage, Howard & Howard, Impact Display Solutions, Intel, IPS, James Industries, James Industry Research Group, JCS Technologies, Jones Walker, JP Morgan Chase, KEY-BAK, Kiron Interactive, Kontron, Lazcano Sámano, Lewis Roca Rothgerber Christie, Lightstone Solutions, Majestic Realty, Media Resources, Millennial Esports, NanoLumens, Olsen Gaming / Spectronix, Outpost Creative, Passport Technology, Patir Casino Seating, Portilla Ruy-Díaz y Aguilar, Proforma GPS, Regulatory Management Counselors (RMC), Rising Digital, RMMC, RSM US LLP, SAP, SCA Gaming, Shenzhen General Lottery Technology Co., Sightline Payments, Skilled Game Development, Slot Constructor, Southco, Southwest Manufacturing Services, Spin Games, StylGame USA, Taft Stettinius & Hollister, Talent Associates, The Bright Group, Touch Dynamic, Touch Embedded Solutions, Tournament One, TOVIS, TraffGen USA, TransAct Technologies, Veridocs, Visualplanet, Wells Fargo, Young Electric Sign Company (YESCO) and Zebra Technologies.